



GAME DEVELOPER

MARC PAGÈS FRANCESCH

GET IN CONTACT

Mobile: +34 644 12 64 10

E-mail: marcpages13@gmail.com

Github

<https://github.com/marcpages2020>

Portfolio

<https://marcpages2020.github.io/portfolio/>

LinkedIn

[linkedin.com/in/marc-pagès-francesch-7206b3186](https://www.linkedin.com/in/marc-pagès-francesch-7206b3186)

Residence

Carrer d'Antoni Torrella, 104, Terrassa
(Barcelona)

Passatge de la Roda, 23, Reus (Tarragona)

AREAS OF EXPERTISE

C++	<div style="width: 80%;"></div>
C	<div style="width: 85%;"></div>
C#	<div style="width: 70%;"></div>
Flutter/Dart	<div style="width: 85%;"></div>
HTML	<div style="width: 60%;"></div>
CSS	<div style="width: 65%;"></div>
SQL	<div style="width: 60%;"></div>
Python	<div style="width: 20%;"></div>
Unity	<div style="width: 80%;"></div>
Unreal	<div style="width: 50%;"></div>
Photoshop	<div style="width: 70%;"></div>
Illustrator	<div style="width: 75%;"></div>
Premiere	<div style="width: 40%;"></div>
Blender	<div style="width: 70%;"></div>
Maya	<div style="width: 75%;"></div>
Zbrush	<div style="width: 50%;"></div>
Substance	<div style="width: 60%;"></div>

LANGUAGES

Catalan	<div style="width: 85%;"></div>
Spanish	<div style="width: 85%;"></div>
English	<div style="width: 75%;"></div>
French	<div style="width: 15%;"></div>

PERSONAL PROFILE

I'm a Game Development student who is very into programming. I always try to give my best and spend all the necessary time in my work to get the best result possible. Learning a little bit every day is my main goal and it gets reflected in the way my work and skills are constantly evolving.

WORKING EXPERIENCE

SEAT | CUPRA

Intern in Digital Design (March 2022 – July 2022)

Design of screen layouts and simulation implementation in Unity.

VALKING

App Developer (August 2021 – February 2022)

Development of the frontend and backend of two of the training applications using mainly Firebase and Flutter.

EDUCATION HISTORY

CITM (UPC, TERRASSA)

Degree in Video Game Development (2018 – Today)

- **The Mandalorian: Ashes of the Empire:** Rogue-like inspired in the famous serie developed using our own engine developed using C++ and OpenGL.
- **Genesis Engine:** Game engine based on SDL and Open GL with a unique shader system.
- **DM Music:** Android app which lets the user search for his favourite songs lyrics.

CERTIFICATES

Cambridge C1

ADDITIONAL INFORMATION

Driving License: B